



FEDERAL ELECTION COMMISSION
WASHINGTON, D.C. 20463

RQ-2

July 28, 2016

CARY L. PETERSON, TREASURER
AMERICANS SOCIALLY UNITED
848 N RAINBOW BLVD SUITE 3419
LAS VEGAS, NV 89107

Response Due Date

09/01/2016

IDENTIFICATION NUMBER: C00572537

REFERENCE: MID-YEAR REPORT (02/11/2015 - 06/30/2015)

Dear Treasurer:

This letter is prompted by the Commission's preliminary review of the report referenced above. This notice requests information essential to full public disclosure of your federal election campaign finances. **Failure to adequately respond by the response date noted above could result in an audit or enforcement action.** Additional information is needed for the following 6 item(s):

1. Political committees that have an initial cash balance on their first report must disclose the source of these funds. Please provide either a memo Schedule A to itemize contributions received, which in the aggregate are in excess of \$200, or amend your report to include an explanatory statement to support the amount reported. (11 CFR §104.12)
2. Your report discloses a negative ending cash balance of \$49,748.51. This suggests that you have overdrawn your account, made a mathematical error, or incurred a debt. If your committee has incurred a debt or obligation, please itemize this debt on Schedule D, show a zero balance on Line 8 of the Summary Page and include the amount on Line 10. Please file an amendment to your report to accurately disclose your financial activities. (52 U.S.C. §30104(b)(8) (formerly 2 U.S.C. §434(b)(8)) and 11 CFR § 104.3(d))
3. Commission Regulations require that a committee discloses the identification of all individuals who contribute in excess of \$200 in a calendar year. (11 CFR § 104.3(a)(4)(i)) Identification for an individual is defined as the full name (initials for first or last name are not acceptable), complete mailing address, occupation, and name of employer. (11 CFR § 100.12) Your report discloses contributions from individuals for which the identification is not complete.